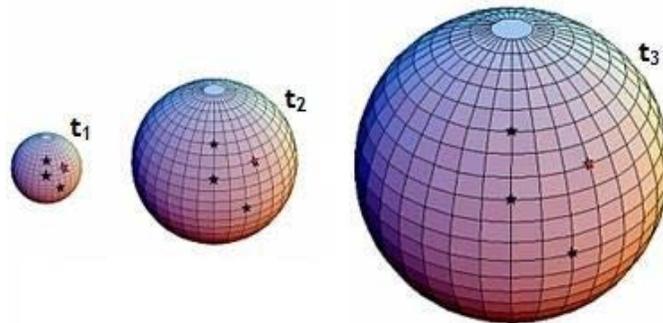


Über Die Gravitationsfeldrelativitätstheorie: A Thought Experiment

Read pp. 10-13 in [wegtransformierbar.pdf](#). The theory is falsifiable (p. 4 [therein](#)).

Prerequisite: [Richard W. Pogge](#)

I will talk about the alteration of the *rate* of Heraclitean *flow* of 4D events (p. 8), shown with the increasing **radius** of the 'inflating balloon':

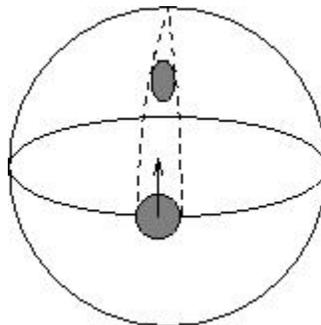


It can never stop. We postulate that the Heraclitean *flow* of 4D events is **temporarily nullified** at **null intervals**, in contrast to "freely falling coordinates", [Hans Ohanian](#).

There is no reference frame in which the physical time t_n could be 'at rest', but we can always choose some reference frame 'at rest', and show the physical (coordinate) time t_n as 'change *in* space' (p. 5). Is it possible to recast General Relativity (GR) without any "curvature"? This is the prime objective of the Gravitational Theory of Relativity (GTR). In German, *Die Gravitationsfeldrelativitätstheorie*.

For example, the popular idea below is **false**. Quote from: John Baez and Emory Bunn, [The Meaning of Einstein's Equation](#), January 4, 2006, Sec. [Spatial Curvature](#).

"On a positively curved surface such as a sphere, initially parallel lines converge towards one another. The same thing happens in the three-dimensional space of the Einstein static universe. In fact, the geometry of space in this model is that of a 3-sphere. This picture illustrates what happens:



“One dimension is suppressed in this picture, so the two-dimensional spherical surface shown represents the three-dimensional universe. The small shaded circle on the surface represents our tiny sphere of test particles, which starts at the equator and moves north. The sides of the sphere approach each other along the dashed geodesics, so the sphere *shrinks* (emphasis mine - D.C.) in the transverse direction, although its diameter in the direction of motion does not change.”

There is another idea in GR textbooks, which is also **false**: the “**pulsation**” of the shaded circle in the drawing above, due to some fictitious “gravitational waves” (GWs). Read *The Persistent Mystery of Gravitational Radiation* on p. 13 in [Zenon](#).

I will offer a simple thought experiment to illustrate how to avoid the false idea of spacetime “**curvature**”.

Consider three temporal intervals with durations 20^* , 40^* , and 80^* , depicted below with lines built by “frames” denoted with (*), like in a movie reel (p. 21 in [BCCP](#)). Call them ‘**attractive**’, ‘**neutral**’, and ‘**repulsive**’, and denote as V_a , V_n , and V_r .

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Va: *****
Vn: *****
Vr: *****
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Think of the three temporal intervals above as movie clips recorded with *variable rates* (frames * per second, FPS), and set $V_a = 20$ FPS, $V_n = 40$ FPS, and $V_r = 80$ FPS. Relative to V_a (20 FPS), V_n (40 FPS) will run twice faster; relative to V_n (40 FPS), V_r (80 FPS) will also run twice faster. In all cases, the intervals with *variable* FPS will pass 1s Heraclitean time as ‘change of space’ (p. 5) along **W** (p. 8). This is how *variable rates* (FPS) can assemble *different* intervals for *the same invariant* 1s Heraclitean time by *inflating* the *physical* frames (*) on the 3D surface of the balloon [above](#).

Notice that in all three cases their (proper) duration and *rate* of time stay invariant: 1s with rate 1s/s. This is their ‘common denominator’. There is no universal “true” duration nor universal “true” length in GTR (*Gravitationsfeldrelativitätstheorie*): all *clocks* and *rods* are *flexible* and *relational*. We postulate alteration of the *rate* of Heraclitean Time (p. 8), leading to alteration of the physical (coordinate) time t_n built by temporal units (*). The latter can *inflate and deflate* – but only relationally. Read my note at p. 3 [here](#).

The ‘neutral’ V_n corresponds to *weightless* objects with **zero g-force**: recall the astronauts on the [International Space Station](#) (ISS). Their clocks run *faster* ($V_n > V_a$) relative to the clocks on the surface of Earth (the latter are lagging 0.007 seconds [behind](#) for every six months), and we had to adjust the clocks to have [GPS navigation](#) (R.W. Pogge).

It’s all relative, as uncle Albert used to say. Today, 14 March 2020, I commemorate his 141st birthday by introducing the equation of *Gravitationsfeldrelativitätstheorie*

$$RS = 1.$$

R (from rate) denotes the rate of the Heraclitean 'time flow' **W** (p. 8), and S (from size) denotes the *relative* size of the **squared invariant spacetime intervals** (Δs^2).

For example, consider two cases in GTR.

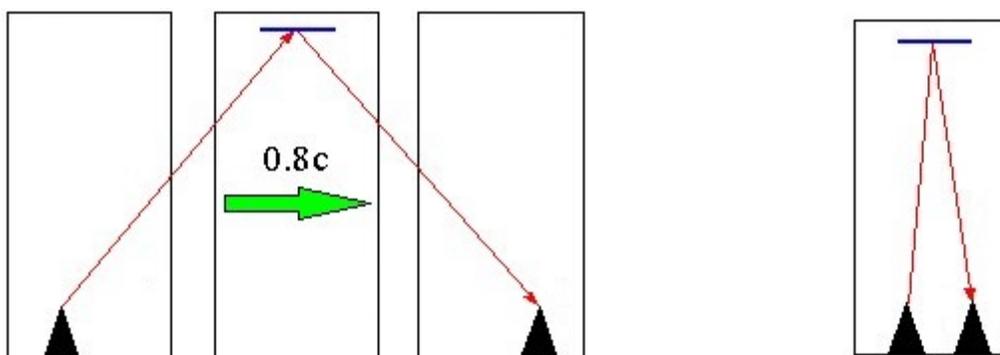
Case A: $R = V_a$ (20 FPS), then $S = 20$ and $RS = 1$, namely, the invariant 1 RS second ("deflated" Δs^2).

Case B: $R = V_r$ (80 FPS), $S = 80$ and $RS = 1$, that is, again the invariant 1 RS second ("inflated" Δs^2).

Case A is "deflated" relative to Case B, and Case B is "inflated" relative to Case A.

In one sentence: whether *inflated* or *deflated*, the temporal 'tick' (*) is [the same](#).

To find out which one is inflated or deflated, you must be some unphysical "meta" observer, which has bird's eye view simultaneously on Case A and on Case B, like you see the inflating 'balloon' (p. 1) and the two drawings below.



The alternative to GTR (*Gravitationsfeldrelativitätstheorie*) is the established GR, which begins with a "massive body" ([Wikipedia](#)) that *somehow*, and for some unknown reason, would create particular "influence" (Sic!) in 4D spacetime. (And then "the [Christoffel symbols](#) play the role of the gravitational force field and the metric tensor plays the role of the gravitational potential", etc.)

But hold on: what kind of "influence" is that? It doesn't look like [electromagnetism](#). All we know for sure is that gravity can alter the *rate* of time, as demonstrated, e.g., in the case of [GPS navigation](#) and [time dilation](#). But what is 'rate of time'? One second per second? One meter per meter? And with respect to *what*?

We need to start from [first principles](#). Read pp. 10-13 in the main paper [Über Die Gravitationsfeldrelativitätstheorie](#) or in [viXra:2001.0601vC](#), 2020-02-22.

D. Chakalov
14 March 2020, 10:30 GMT

Questions and Answers

Q1: Why are you against spacetime curvature in GR?

A1: Look at the illustration of "spatial curvature" with the drawing by J. Baez and E. Bunn [above](#): "the sphere *shrinks* (emphasis mine - D.C.) in the transverse direction". This statement may sound "intuitively clear" only to my dog.

It is impossible to "discover" some *gravitational* stress-energy-momentum tensor in GR ([MTW p. 467](#)), which could somehow "shrink" the *physical* stuff in the sphere [above](#). No, we do not live in some abstract "vacuum" ($T^{ab} = 0$). The spatial curvature is 'pure geometry', like the shape of a mountain or rather like 'the grin on the face of Cheshire cat, but *without* the cat': read J.A. Wheeler at p. 1 in the main paper [here](#). Which goes first, [matter or geometry](#)? As to the "curvature" of Time, recall the two drawings at p. 3 [above](#). Yes, gravity in GTR does produce *work* on physical objects. We employ the phenomenon which creates and controls the true metric field: the [atemporal Platonic world](#) located on [null intervals](#) ($x^2 = (\pm ct)^2$). Gravity in GTR is not some "fictitious force". We do not refer to non-tensorial [Christoffel symbols](#) either. Big difference.

Q2: Why are you denying the existence of [GWs](#)?

A2: I deny the so-called GW150914 claimed by [LIGO](#): check out the reference at p. 2 [above](#). Yes, the gravitational radiation is real, but only in GTR. If you decide to use the *linearized* approximation of GR, you will eliminate *from the outset* the intrinsic non-linear effect ([J. Pereira](#)) you wish to detect. Read my note from 4.10.2017 [here](#).

Q3: Where's your math?

A3: Good question. Read p. 21 in [BCCP](#). I can't see how one could define metric at null surfaces ([P. Chrusciel](#)). See a [hint](#) of my efforts at p. 4 in the paper [here](#). It is not much, of course, aber besser ein Ameise in Kraut als gar kein Fleisch.

D. Chakalov

14 March 2020, 14:30 GMT